Improving Oblivious RAM Protocol through Novel Eviction and Access Strategies

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Overview

1. Background
    a. Definition of ORAM
    b. Previous ORAMs
2. Path ORAM II (Ring)
3. Future Directions
    a. Onion ORAM
    b. Optimization and Improvement

What is an ORAM?

- Oblivious Random Access Memory
- Trusted client, untrusted server

Desired Specifications:

- All accesses must be hidden
- Ideally a usable product with reasonable runtimes

Why is access pattern important?

- Information can be gained from data access pattern
  - frequently accessed files are considered more important
  - financial data, medical information

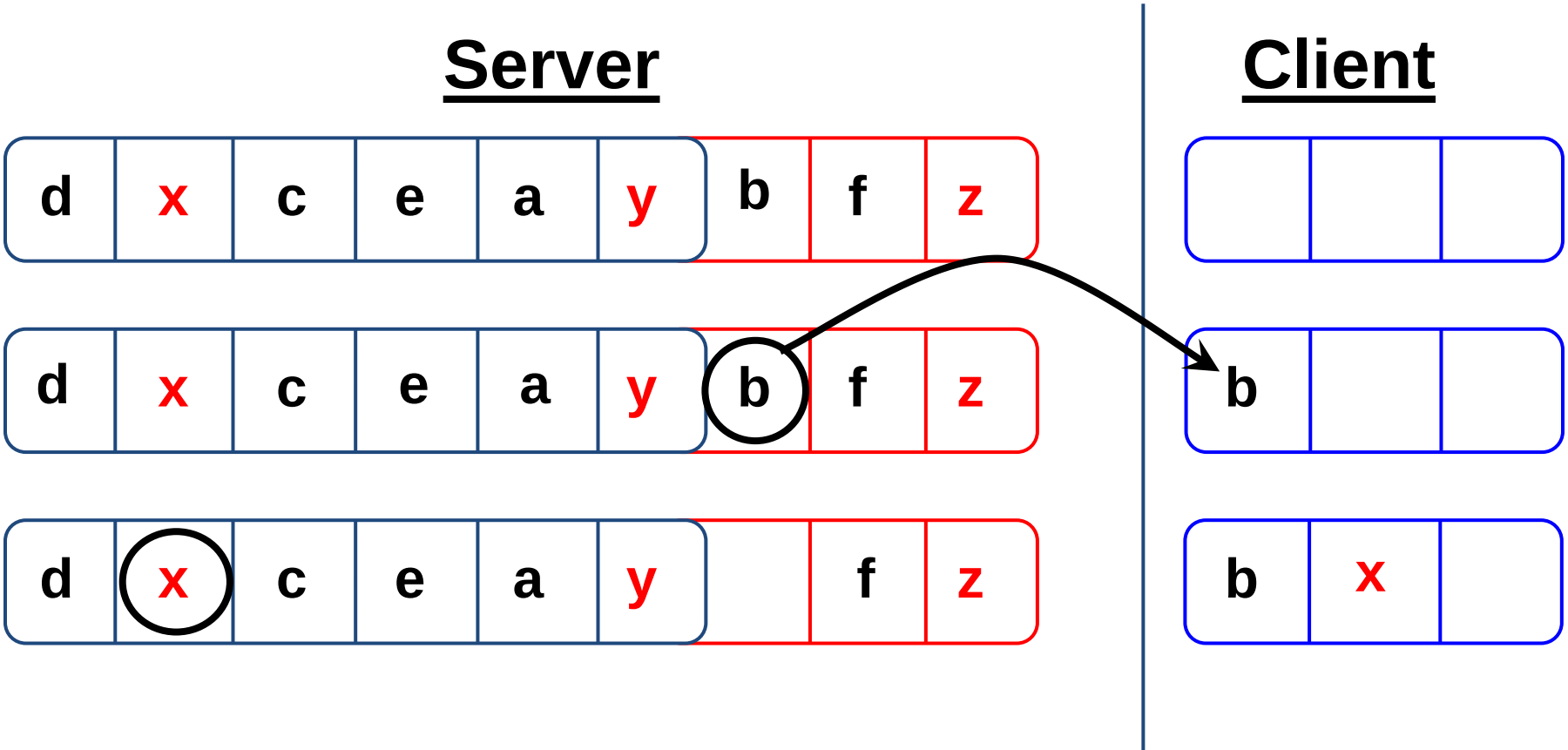
Background

a	b	c	d	e	f

Encryption:

ɐ	q	ɔ	p	ə	ɟ

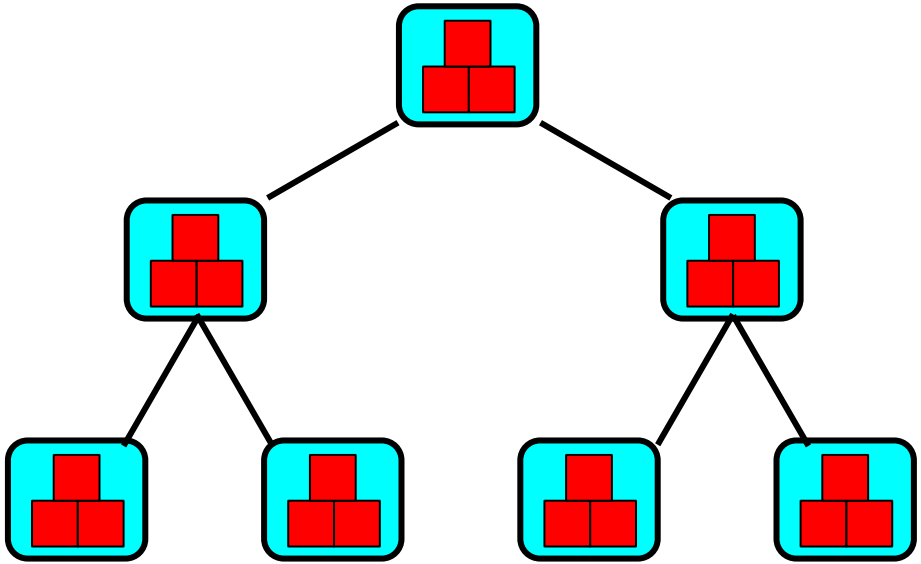
Goldreich 1987 ORAM



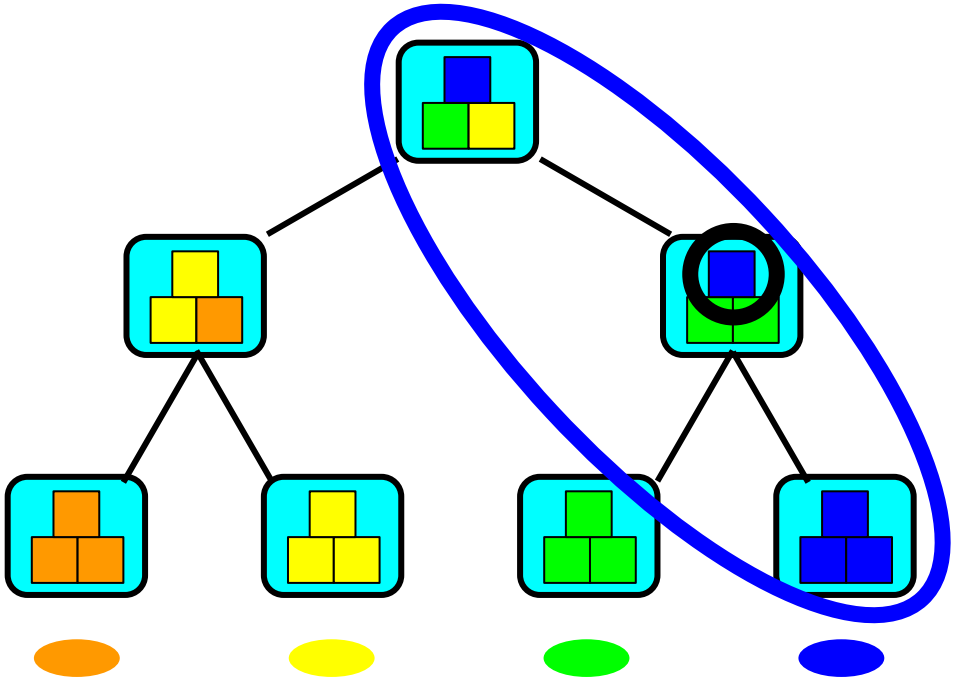
Problems with Goldreich Approach

- It’s still very inefficient - complexity O(√N)
- Shuffling is also inefficient
- With large amounts of data, it’s virtually unusable

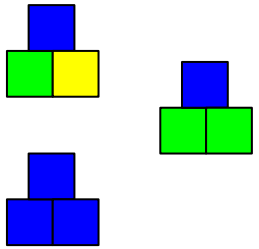
Path ORAM Overview



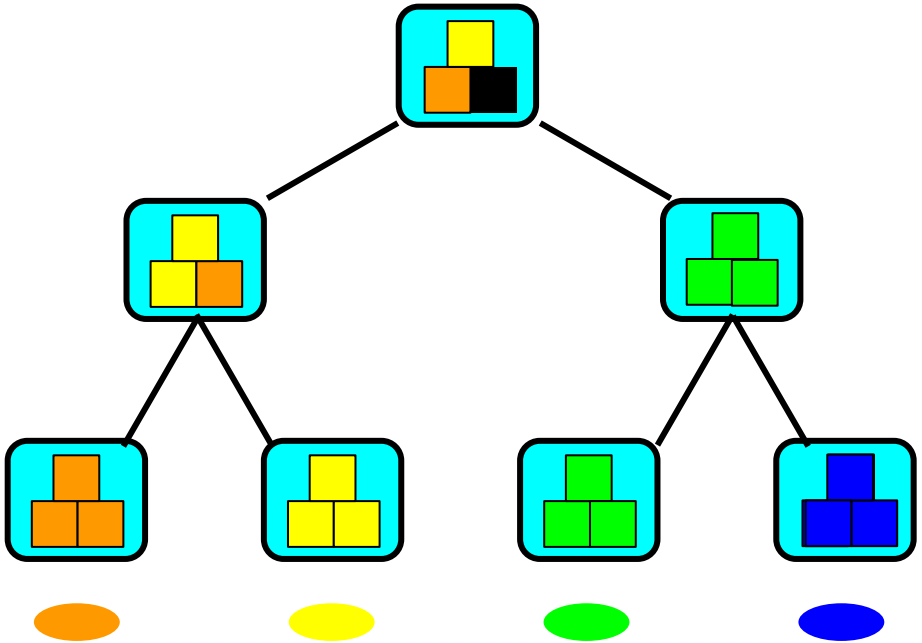
Path ORAM: Access



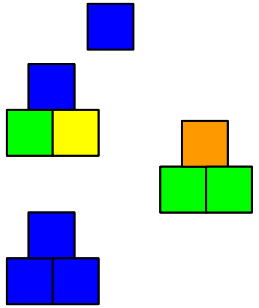
Stash



Path ORAM: Eviction



Stash



Path ORAM: Overall

- Much more efficient: O(log N)
- Still can be improved...

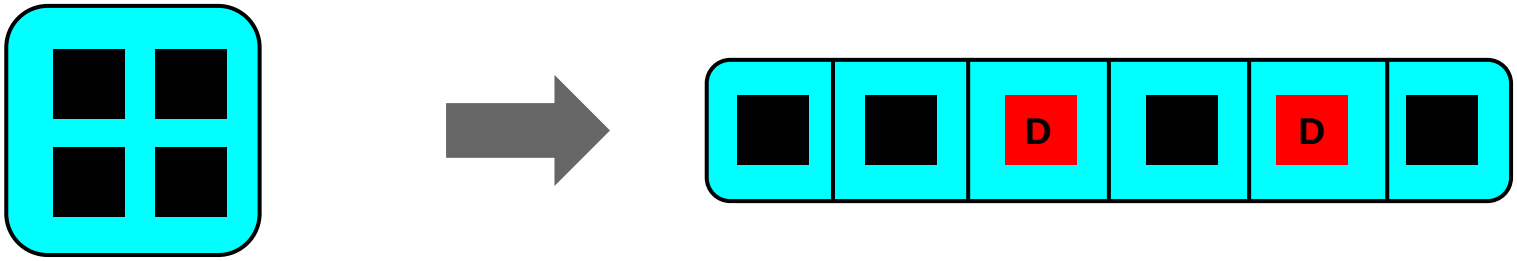
Path ORAM II: Ring ORAM

Ring ORAM: Overview

- Improvement on Path ORAM
- Improves by:
  - Decreasing bandwidth
  - Improve eviction quality

Ring ORAM: Buckets

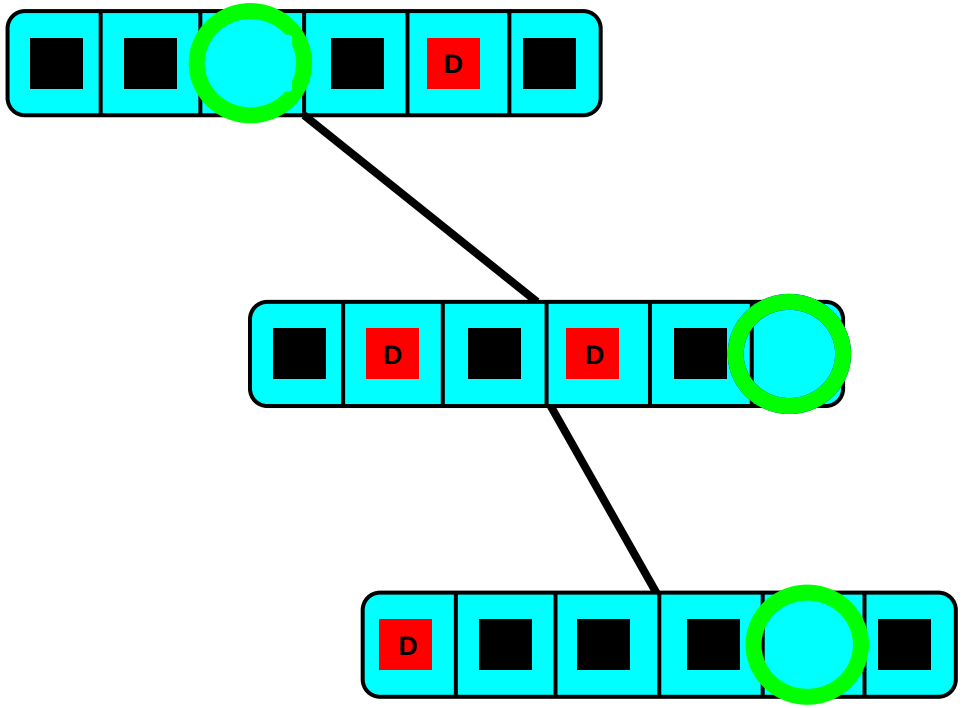
- Use Goldreich Approach:



Path ORAM Bucket

Ring ORAM Bucket

Ring ORAM: Access



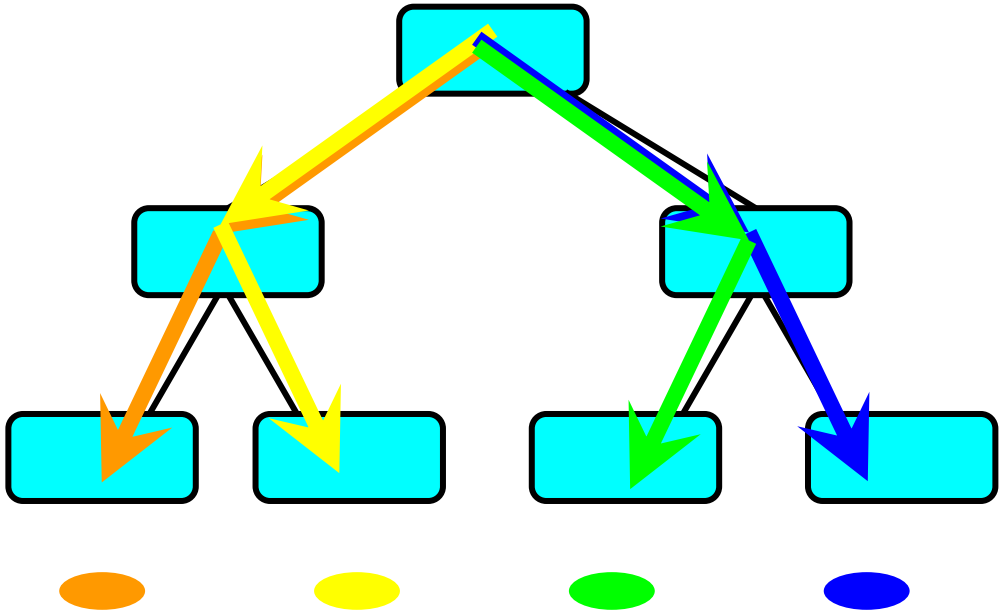
Stash

Ring ORAM: Eviction

Two Changes from Path ORAM:

- Only evict every A^{th} Access
- Evict along more efficient path

Optimized Eviction Paths



Our Ring ORAM Results

Z-value: 5 ORAM size: 127

Ring ORAM speed: 0.021916
Final Stash Size: 4

Table of Efficiencies

ORAM Protocol	**Bandwidth Efficiency**
Naive Linear Scan	O(N)
Goldreich (1987)	O(√N)
Path (2013)	O(lg N) (~8 lg N)
Ring (2014)	O(lg N) (~3 lg N)
?????	O(1)

FUTURE WORK

Onion Oram

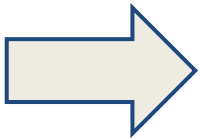
Onion ORAM Details

- Breaks log N bound
- Server computation

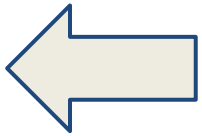
Onion ORAM: Overview

- Server computes on encrypted data
- How?
  - Additive Homomorphic Encryption
  - Guaranteed progress of blocks

Onion ORAM protocol



E(0 1 0 0 0 0)



Data!

Onion ORAM layers

- Many layers of encryption
- Bounding layers is key
- Eviction - move all blocks to leaf

Onion ORAM efficiency

- Bandwidth cost: Constant order - O(b)
- Server Computation: O(B λ log N)
- Very Costly!

Optimizations and Improvements

- Onion ORAM multi-eviction
- Skipping layers in eviction phase
- NTRU vs Damgård-Jurik

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- Our parents for their support throughout the entire research process

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Onion (2015)	O(1) constant